

21. FIFA RULES

All **FIFA** Rules apply unless otherwise stated in these Rules and Regulations.

22. GENERAL

The **Executive Committee** shall rule on any and all matter not explicitly stated herein, and its decision shall be final.



**THE KINGSTON & ST. ANDREW MASTERS
FOOTBALL LEAGUE ASSOCIATION (KSAMLA)**

**The Rules & Regulations Governing the 2010
JNBS Masters Football League**



2009 KSAMLA Hall of Fame





THE 2010 JNBS MASTERS FOOTBALL LEAGUE

RULES & REGULATIONS

1. COMPETITION

The 2010 competition is sponsored by Jamaica National Building Society (JNBS), is organized by the Kingston & St. Andrew Masters Football League Association (KSAMLA), and shall be known as The 2010 JNBS Masters Football League (The League).

(a). The League shall be administered by an Organizing Committee (The Committee). The Committee shall from time to time make or amend the Rules in order to effectively organize and administer The League, subject to approval by the Kingston & St. Andrew Football Association (KSAFA).

(b). The Committee shall seek affiliation with the duly constituted Parish Association responsible for football within the Corporate Area, and by extension, will be sub-affiliated to the Jamaica Football Federation (JFF).

(c). The League is invitational, and all invited affiliated teams must abide by the Constitution, Rules, and Regulations of KSAMLA.

(d). The twenty-four affiliated teams invited to participate in the 2010 JNBS Masters Football League are:

16. ENTRY FEE

An Entry Fee determined by **The Committee** to be Sixteen Thousand Dollars (\$16,000) shall be paid to the Treasurer by each team at the time of registration.

17. ATTIRE

Each team must be properly attired with identical jerseys, shorts, socks, and shin guards. Players contravening this **Rule** will not be allowed on the field of play.

18. FOOTWEAR

No pegged studs will be allowed on the field of play.

19. MEDICAL CHECKUP

FIFA has mandated that all Masters League players must undergo and pass a medical checkup. The medical checkup form must be filed for all players in each team. Any player whose medical has not been completed will not be deemed as registered, and therefore, will not be allowed to take the field of play.

20. INSURANCE

FIFA has mandated that all Masters League players must be duly insured under a Personal Accident Scheme. It is the duty of all participating teams to procure the appropriate insurance for the players registered with the respective teams.

home team.

C). Participating teams that fail to complete their fixture will be suspended by the **Executive Committee**, forthwith, from all KSAMLA competitions, and will not be invited to any subsequent edition of the League until the **Executive Committee** sees fit.

13. MATCH CARDS

Match Cards are to be completed at least ten (10) minutes before the start of the game and given to the Match Inspector or Referee, if the former is not present.

Once a player appears on the match card, he will be deemed a member of the that team. Players can be added to the Match Card during a game through communication to the Match Inspector.

14. TRANSFER OF PLAYERS

No transfers will be allowed during the season, except in the case where the player has not appeared on a Match Card in any of **The League's** games prior to the request for transfer. The transferred player will be deemed a late registrant for the new team.

15. REQUEST FOR POSTPONEMENTS

The Committee must receive all requests for postponement in writing at least seven (7) days before the scheduled game. The granting of postponements is not automatic, and will only be granted in exigent and unavoidable circumstances as deemed fit by **The Committee**.

#	TEAMS	PARISH
1.	Barbican FC	St. Andrew
2.	Boys' Town FC	Kingston
3.	Brown's Town Masters	St. Andrew
4.	Christian Ambassadors	St. Andrew
5.	Constant Spring FC	St. Andrew
6.	Eastern Masters	St. Andrew
7.	Harbour View FC	St. Andrew
8.	Kingston Commissioners Masters	St. Andrew
9.	Kush Masters	St. Andrew
10.	Lion Kings Masters	St. Catherine
11.	Maxfield Masters	Kingston
12.	M.V. Exodus	St. Andrew
13.	Nautica Masters	St. Catherine
14.	Packers Masters	St. Andrew
15.	Park Rovers FC	St. Andrew
16.	Pelicans FC	St. Andrew
17.	Portmore Masters	St. Catherine
18.	Rae Town FC	Kingston
19.	Real Mona FC	St. Andrew
20.	Santos FC	St. Andrew
21.	Shortwood FC	St. Andrew
22.	Telecom Strikers SC	Kingston
23.	Thunderbolts FC	St. Catherine
24.	Washington Strikers	St. Andrew

(e). The 2010 edition of The League is sponsored by Jamaica National Building Society (JNBS).

(f). The 2010 edition of The League will be played in two (2) round-robin Zones of with twelve (12) teams in each Zone. The top four (4) teams from each Zone will advance to the Quarter-Final round in knock-out (KO) competition, with the four (4) winners advancing to the Semi-Finals, and the two Semi-Final winners advancing to the Championship Final, and the winner emerging as the 2010 JNBS Masters League Champion. The two Zone winners at the end of the Preliminary Round will contest the Mid-Season Final for the 2010 JNBS Peter Cargill Cup.

2. AGE

Players must be forty (40) years-old before January 1, 2010. In addition, teams are allowed to register as many players that are thirty-five (35) years-old before January 1, 2010, but are restricted to a maximum of four (4) such players on the field of play at any one time (excluding the goal keeper).

3. REGISTRATION

The complete registration of each team and its list of players must be submitted to **The Committee** on or before Saturday, July 3, 2010.

(a) Each participating team must submit a minimum of eighteen (18) players for registration accompanied by a completed **Medical Check-up Form** and proof of insurance as stipulated in **Rules 18 and 19**, respectively.

11. HOME TEAM RESPONSIBILITIES

The home team is to provide the match ball and refreshments for the match officials. In the event of a clash of playing colours, the away team must change. "Skins" will not be allowed on the field of play. The failure to have a uniformed alternative colours will result in the automatic loss of the game by the score of 3-0. The alternative jersey must be uniformed with all players having the same colours and design, but need not have **The League** sponsor's logo printed.

12. ALL TEAMS RESPONSIBILITY

A). Teams participating in the 2010 JNBS Master League are responsible for the conduct and behavior of their officials, players, and supporters. And, in accordance with KSAMLA's "zero-tolerance" to acts of indiscipline and physical violence against game officials by players, team officials, and team supporters. Participating teams who fail to shoulder this very important responsibility will invariably be suspended by the **Executive Committee**, forthwith, from all KSAMLA competitions, and will not be invited to any subsequent edition of the League until the **Executive Committee** sees fit.

B). Teams participating in the 2010 JNBS Masters League must provide three (3) identifiable persons as security at their home games. These designated persons must be introduced to the Game Officials and Match Commissar before the start of each game. The names of these designated identifiable persons must appear on the Match Card. Failure to comply with this requirement may result in the forfeiture of the game by the

(c) The receipt of a Red Card means an automatic three (3) match suspension, and the player must appear before the **Disciplinary Committee**.

(d) Reports on any act of indiscipline at a game may be forwarded by the Referee, Match Inspectors, or members of the **Executive Committee**, and may result in a player being forced to face the **Disciplinary Committee**, and the offending team being forced to face the **Executive Committee** for appropriate action.

(e) The **Executive Committee** and/or the **Disciplinary Committee** may recommend the deduction of points from teams whose players have committed infringements based on the categories prescribed by **The Committee** in Rule 7.

9. APPEALS

Appeals by players and/or teams against rulings of the **Disciplinary Committee** and/or the **Executive Committee**, respectively, shall be referred to the **KSAFA Appeal Board** within seven (7) days of the aggrieved party receiving notice of the **Disciplinary Committee's** and/or **Executive Committee's** decision.

10. SUBSTITUTION

Unlimited substitution is allowed. A player may return to the field during the game via another substitution.

(b) All new players are required to submit a passport sized photograph for registration and proof of age, i.e., Driver's License, or a photocopy of their passport. Players may also submit a certified copy of a Birth Certificate accompanied by a passport size picture clearly signed and stamped by a Justice of the Peace (JP) and the Club's President.

(c) All Team colours must be indicated on the Registration Form including the alternate change of jersey colours.

(d) All Teams are required to pay an Entry fee of Sixteen Thousand Dollars (\$16,000) along with their completed registration.

4. LATE REGISTRATION

All late Registrations must be submitted by a letter from the respective Team in accordance with the requirements of **Rule 3**. Players registered late will miss one game after the date on which their registration was received.

5. DURATION OF GAMES

The duration of each game is eighty (80) minutes, with ten (10) minutes for the half-time break. A tie after full-time in the Quarter-Finals, Semi-Finals, and the Championship Final Game will result in twenty minutes (20) of extra-time, and if necessary, the game will be resolved by penalty-kicks in accordance with the Rules of **FIFA**. A minimum of seven (7) players are required for a team to take the field of play.

6. GRACE PERIOD

There shall be a Grace Period of fifteen (15) minutes after the scheduled start time of each game. Where the Match Officials or Referee arrive after the Grace Period has elapsed, unless constrained by diminishing light (visibility), the game will proceed.

7. AWARDING OF POINTS

Points will be awarded based on the results of games as follows:

- (i) Three (3) points for a win;
- (ii) One (1) point for a draw; and
- (iii) Zero (0) point for a loss.

(a) Points will be deducted based upon the following infringements (see schedule):

CRITERIA NEGATIVE	POINTS
Any two (2) Red Cards during a round.	-2
One (1) Red Card and two (2) Yellow Cards.	-1
Poor behavior of Team Members; (a) Physical abuse of match officials, opponents, team-mates, or spectators.	-6
(b) Verbal abuse of match officials, opponents, team-mates, or spectators.	-3
Indiscipline behavior of Club member (s), player (s), or identifiable supporter (s), before, during, or after the game.	-2
ALL OF THE ABOVE are deductible, as reported by the duly appointed Match Officials.	

(b) The use of ineligible players pursuant to **Rules 2, 3, and 4**, will result in the forfeiture of the game by the offending team, and a review of that team's further participation in **The League**.

8. DISCIPLINE

A Yellow Card issued for the following reason (s) will result in an automatic one (1) match suspension, and the player may be summoned to appear before the **Disciplinary Committee**:

- (i) dissent, either by word or by action;
- (ii) ungentlemanly conduct;
- (iii) rough or dirty play, either by contact or intention; and
- (iv) persistent infringement resulting in unnecessary stoppage of the game (time wasting).

(a) A Yellow Card issued for the following reasons will not result in an automatic one (1) match suspension:

- (i) entering or leaving the field of play without permission;
- (ii) a reserve player obstructing the ball on its way into touch; a
- (iii) deliberately handling the ball; and
- (iv) time-wasting, i.e., not responding immediately to the referee in setting up a wall. Repetition of incidents (i) through (iv) could result in the player being referred to the **Disciplinary Committee**.

(b) Any infringement not clearly stated above for which a Yellow Card is given will be referred to the **Disciplinary Committee**.